

# Image processing for tactical UAV



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RTO SET SYMPOSIUM  
Advanced Sensor Payloads for UAV  
LISBON, April 2005

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# OUTLINE

- ❖ **SAGEM Tactical UAVs**
- ❖ **Imagery chain**
- ❖ **3 rd generation IR imaging Payload**
- ❖ **Image processing**
- ❖ **Automatic target recognition**
- ❖ **Target localization**
- ❖ **Conclusions**

# SAGEM : EUROPEAN LEADER FOR UAV



*From Swedish Lapland Operation ...*



- ➡ **BATTLE & FIELD - PROVEN**
- ➡ **MOST ORDERED SYSTEM IN EUROPE**
  - FRENCH ARMY (2+1+4 systems),
  - DUTCH ARMY (4 systems),
  - SWEDISH ARMY (3 systems),
  - DANISH ARMY (6 systems),
  - GREEK ARMY (3 systems)
- ➡ **IN FULL RATE PRODUCTION**



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# MAIN SPERWER SYSTEM CHARACTERISTICS

## THE SYSTEM

Ground Segment  
Launcher  
AVs



## THE MISSIONS ?

Artillery (30m CEP)  
Intelligence



### HIGHLY TACTICAL

- Catapult launch
- Parachute recovery

### FLEXIBLE **CAPABILITIES**

- Multiple payload possible
- Hand Over between ground stations
- 2 aircraft simultaneously

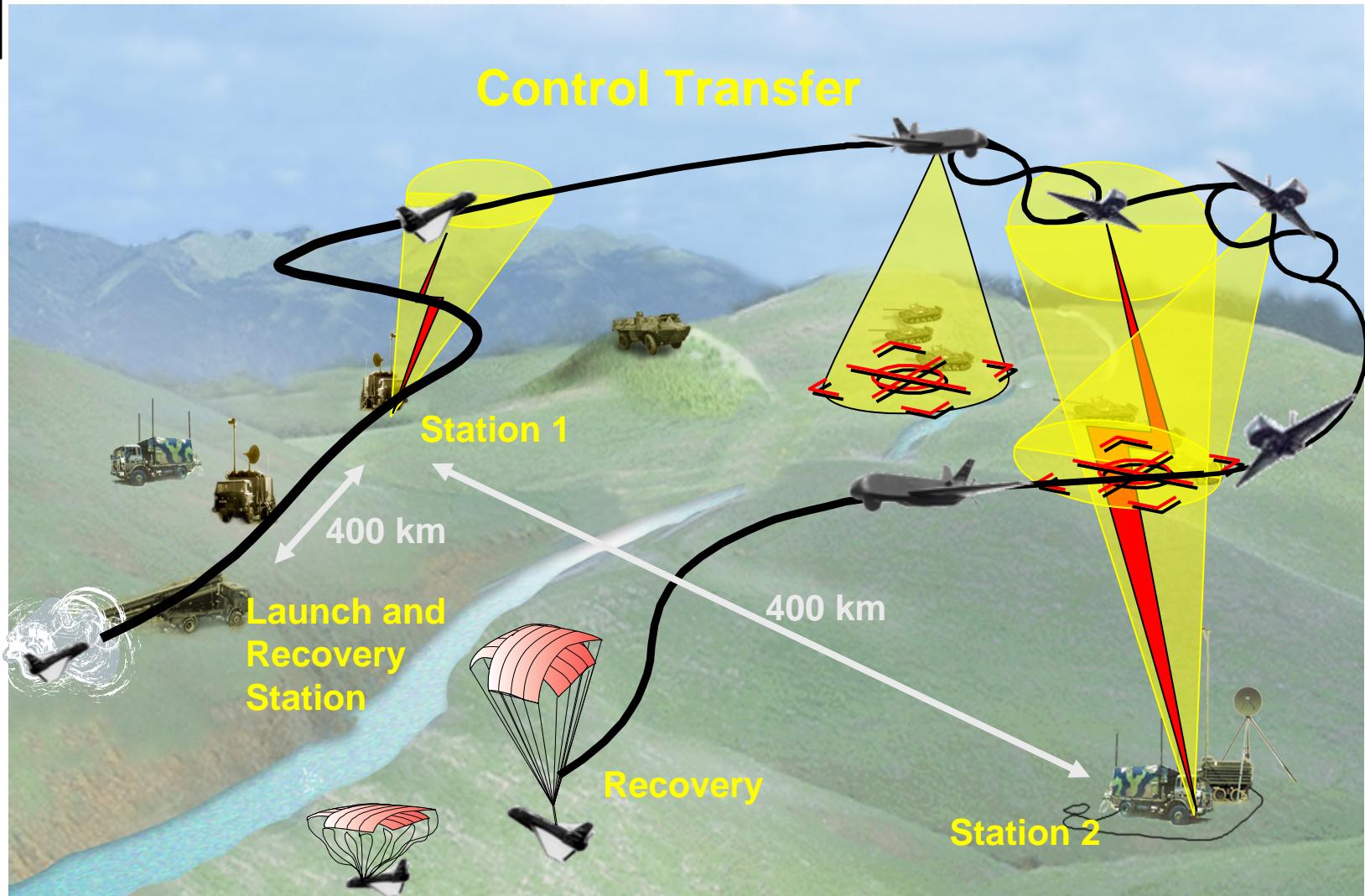


### NATO INTEROPERABLE

- C4I integrated (Adat P3)
- Ku-band data link (STANAG 7085)



# Tactical UAV Mission



# SPERWER AIR VEHICLES

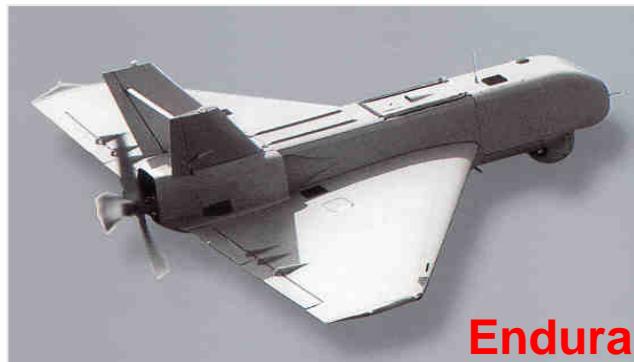
Common avionics

Common data link

Common ground segment

Common logistic support

SPERWER - STANDARD



Endurance 6+ hours

MTOW 330 kg

Span 4.2 m

Speed 150 km/h

Ceiling 4500 m

Mission radius 200 km

SPERWER - LONG ENDURANCE



Endurance 12+ hours

MTOW 350 kg

Span 6.5 m

Speed 148 km/h

Ceiling 6000 m

Mission radius 200 km

Stealthy (RCS, IR, acoustic)

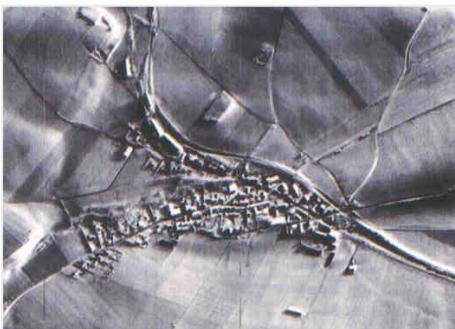
Airworthiness

Robust delta design

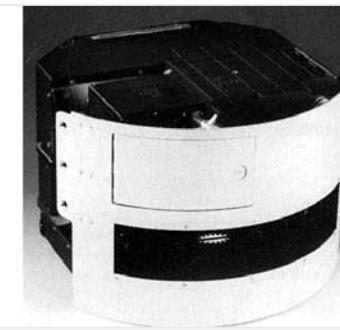
Anti icing

Typical time to reach 2000m < 10 mn

# IR PAYLOAD MUST BE ADAPTED TO THE MISSION AND THE AIRCRAFT SPECIFICS



**IRLS 8 - 12  $\mu$**



**8 - 12  $\mu$  IRIS 2nd Generation & IR 3 - 5  $\mu$  MATIS 3rd Generation IR Camera**

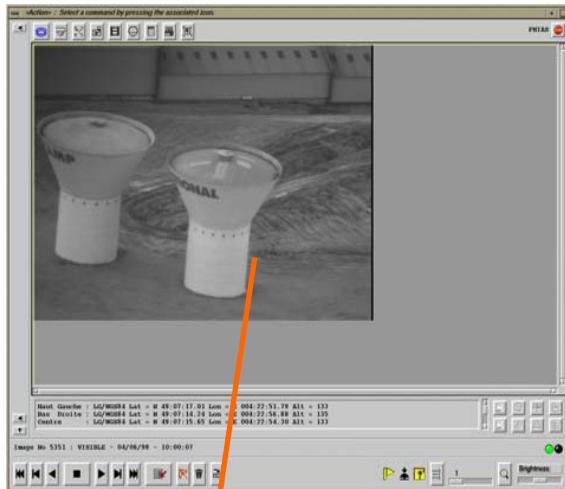


**OLOSP & ARTEMIS**

**Stabilised gimbal**



# Payload system control and monitoring Image analysis



Mission Exploitation  
(Image analysis)



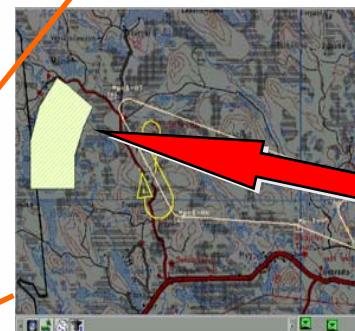
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MP station  
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Payload Control Panel



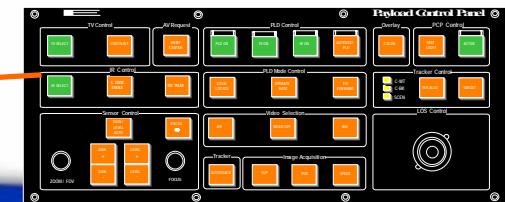
Video display



Maps display

PO

station



# MATIS 3-5 µm CAMERAS



BINOCULARS



MANPORTABLE /  
STANDARD



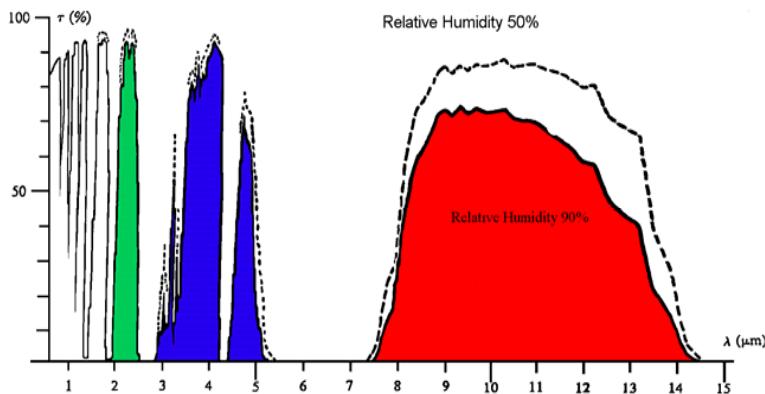
LONG RANGE

# **SELECTION CRITERIAS for IR PAYLOAD**

- ★ Compactness to be fitted into a platform with other equipment's (visible camera, Laser Range Finders/Laser Designator,...)
- ★ Consistency with the mission and the environment
- ★ Image quality (high definition)
- ★ Sensitivity (low NETD)
- ★ Maturity of technology
- ★ Affordable cost

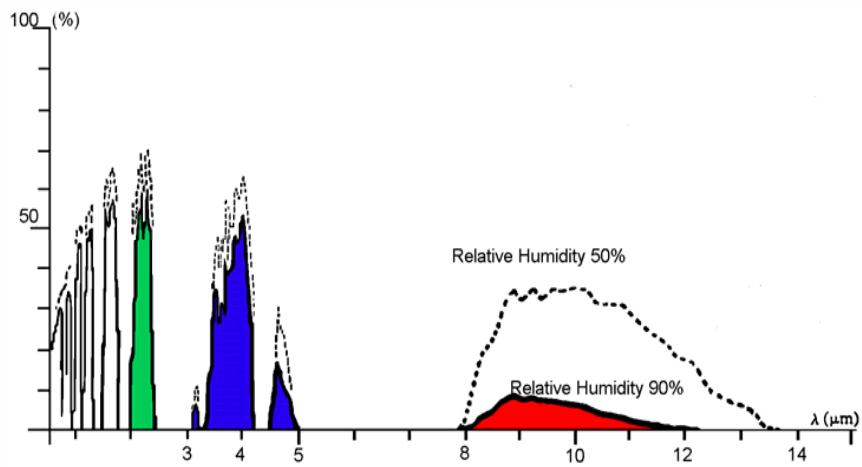
# ATMOSPHERIC TRANSMISSION

## Influence of the Relative Humidity



**Visibility : 25 km  
Transmission 1 km,  
Altitude 0 m  
Temperature : 20°C  
Pressure 1013 mbar;  
1013 hPa**

**Visibility : 25 km  
Transmission 10 km,  
Altitude 0 m  
Temperature : 20°C  
Pressure 1013 mbar;  
1013 hPa**



# DIFFRACTION

★ Angular Resolution is Limited by Diffraction:

$$\alpha = 1.22 \lambda / \Theta$$

$\alpha$  : angular resolution  $\lambda$ : wavelength  $\Theta$ : pupil diameter

★ 2 possibilities:

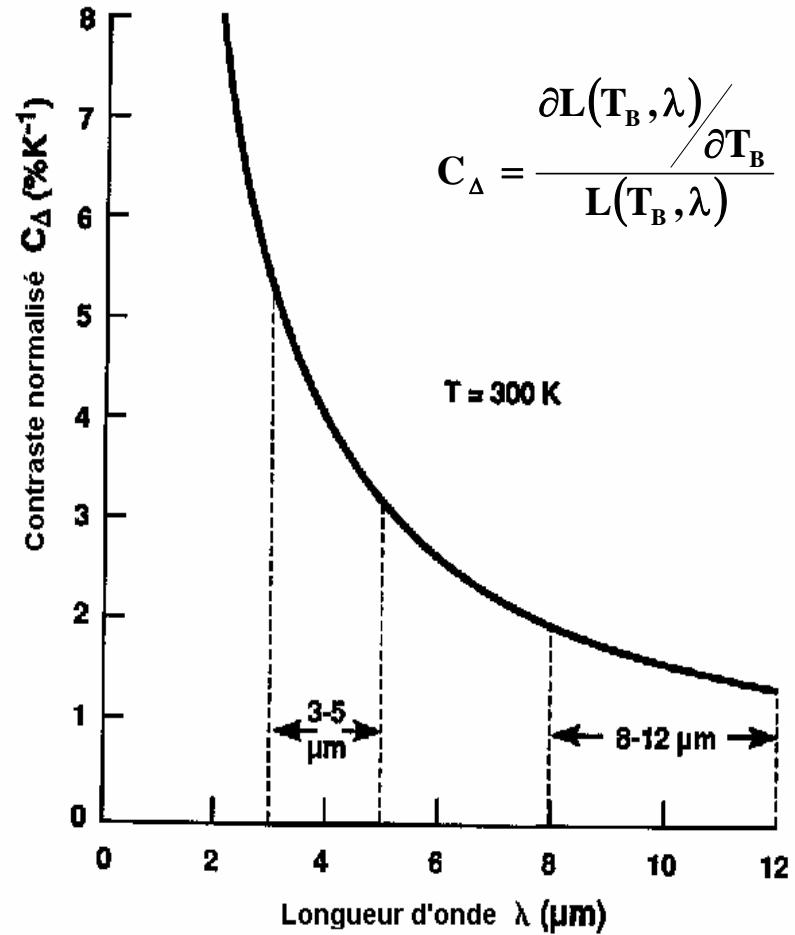
□ Increase  $\Theta$  : Ineffective as already limited by the available space

□ Decrease  $\lambda$  : move from 8-12  $\mu\text{m}$  to 3-5  $\mu\text{m}$  thermal imager, X2.5 benefit in term of resolution

# Background limited NETD for a 2 D Array

$$\text{NETD}_{\min} = \frac{1}{C_{\Delta T}} \sqrt{\frac{2}{N_{\max}}}$$

- ★  $N_{\max}$  : Maximum storage charge in ROIC capacitance (Nb of electrons)
- ★  $C_{\Delta T}$  : Thermal contrast in the bandwidth



# MATIS image processing

★ Usual : non uniformity correction:

- Gain table
- Shutter to show a uniform scene

★ Improvement : use of optical flow estimate from scene and camera movement

- ⇒ Better image quality
- ⇒ New image processing capabilities

# Optical flow

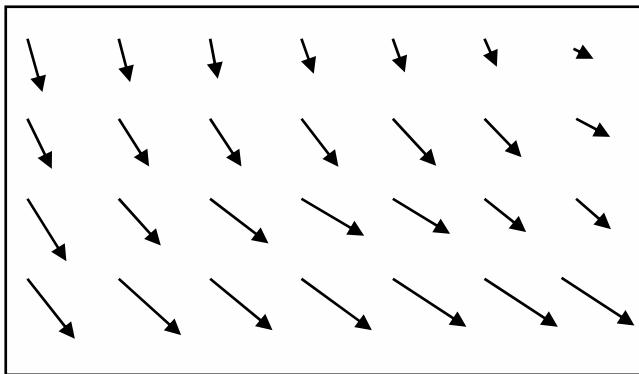
In a visible image sequence , the value of the intensity  $I(x,y)$  at a point  $x,y$  of the image plane may fluctuate because of two phenomena :

- ★ A movement of the scene objects or a movement of the camera,
- ★ An intensity variation of the scene objects

The optical flow detection consists in finding the velocity field of the video sequence elements in the image plane.

# Optical flow

★ pixels movement 2D Field



★ Basic equation :

$$\frac{\partial I(x, y, t)}{\partial x} dx(x, y, t) + \frac{\partial I(x, y, t)}{\partial y} dy(x, y, t) + \frac{\partial I(x, y, t)}{\partial t} dt = 0$$

# IR Optical flow : algorithm description

## ★ Hypothesis :

- The scene optical flow is principally linked to camera movements
- In the IR, intensity is a combination of incoming flux (through the lens) and a parasitic flux (eg narcissus).
- To simplify the equation, we can make two observations concerning the optical flow of the IR camera :
  - There is no fast movements for the parasitic radiation
  - Intensity variations are linked to thermal phenomena, and consequently have time constants that are broadly superior to the image periodicity.

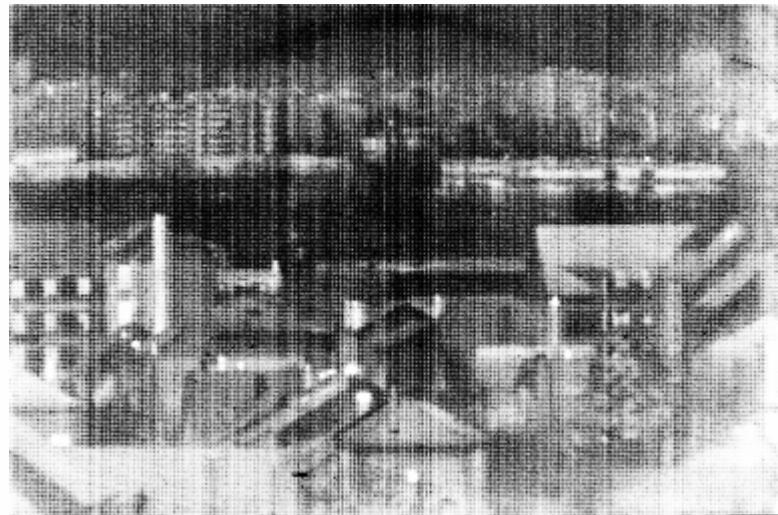
# IR Optical flow : algorithm description

- Image pre processing : to avoid aliasing
- Gradient calculation
- Use of a predictive model to reduce the intensity variation
- Select N more convenient pixels
- We express movement in the focal plane as a function of 3 angles (roll, yaw and pitch), 3 translations and a zoom factor by a projection in the image plane of the movement model
- These expressions are injected in the Optical flow equation
- We solve the N equations by least mean square estimate

# Application of optical flow processing

The suggested processing permits to achieve successively or simultaneously the following functions :

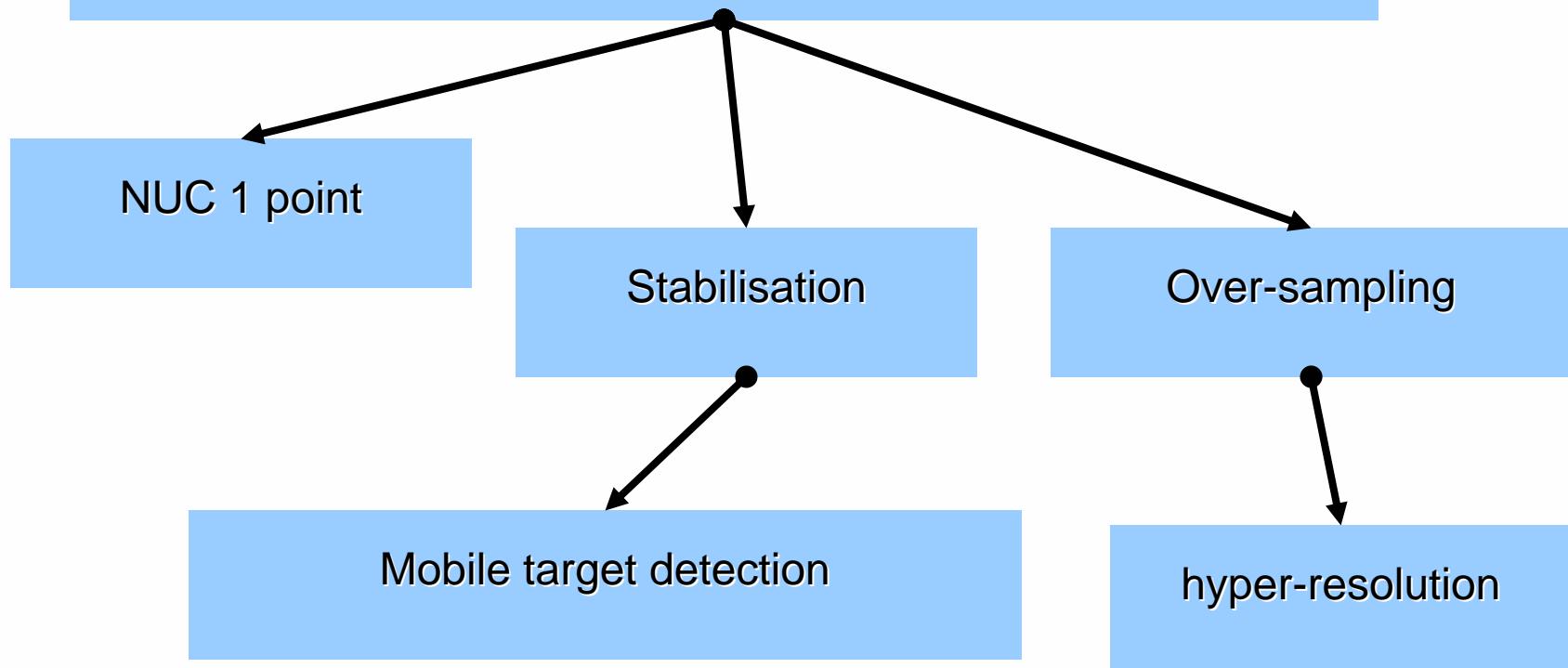
- the non-uniformity correction of the IR sensor
- the stabilisation in the terrestrial coordinate system, or the filtering of the carrier vibrations
- the extraction and the tracking of the mobile objects in the scene
- the generation of hyper resolved images combining over sampling and restoration



*IR image without any correction*

# algorithm description

Optical flow => Calculate 3 angles camera rotation



# Stabilisation of IR image



*Original movie*

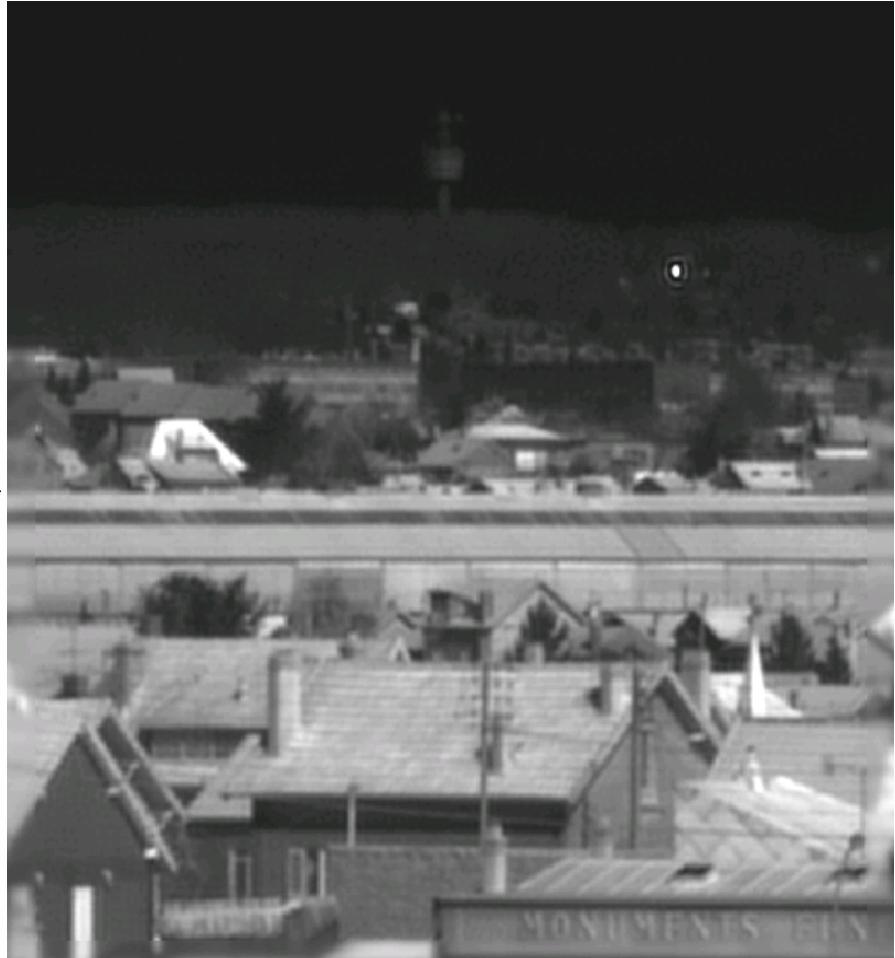


*Filtered and stabilised movie*



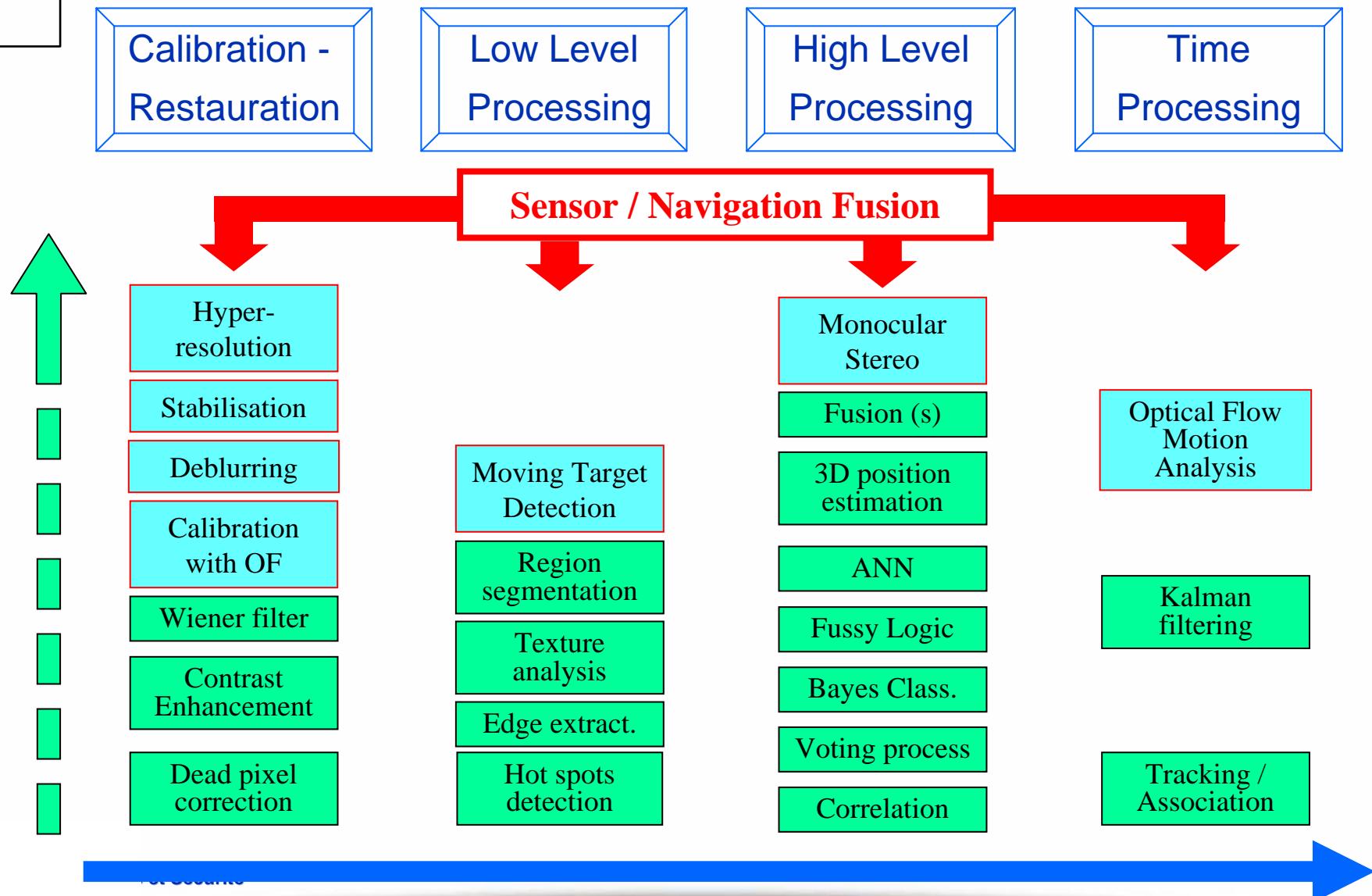
*Stabilised and Referenced movie*

# Increased resolution with motion



Hyper-resolution

# Image Processing Chain

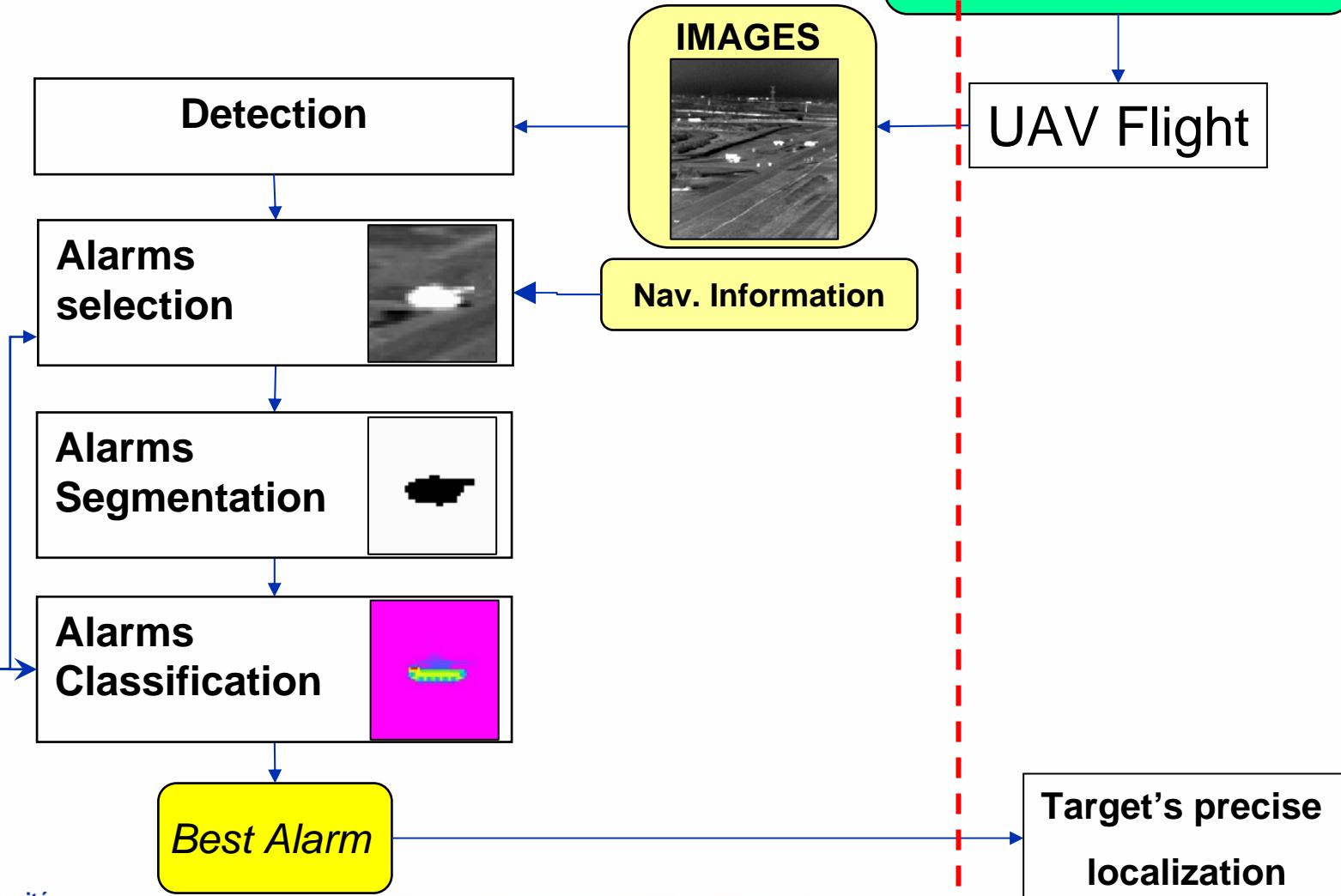


# Automatic Target Detection, Recognition, Identification and Localization

- ★ Automatic generic target detection and recognition :
  - vehicle type target : plane, tank, truck, ...
  - infrastructure target : bridge, building, ....
- ★ Multi-bands, multi-contexts target identification
- ★ Precise complex target localization helped with target's area model

# Generic Target Detection and Recognition

Preliminary designation :  
Target type  
Raw localization



# Generic Target Detection and Recognition



« Airplane » target



« Helicopter » target

# Generic Target Detection and Recognition

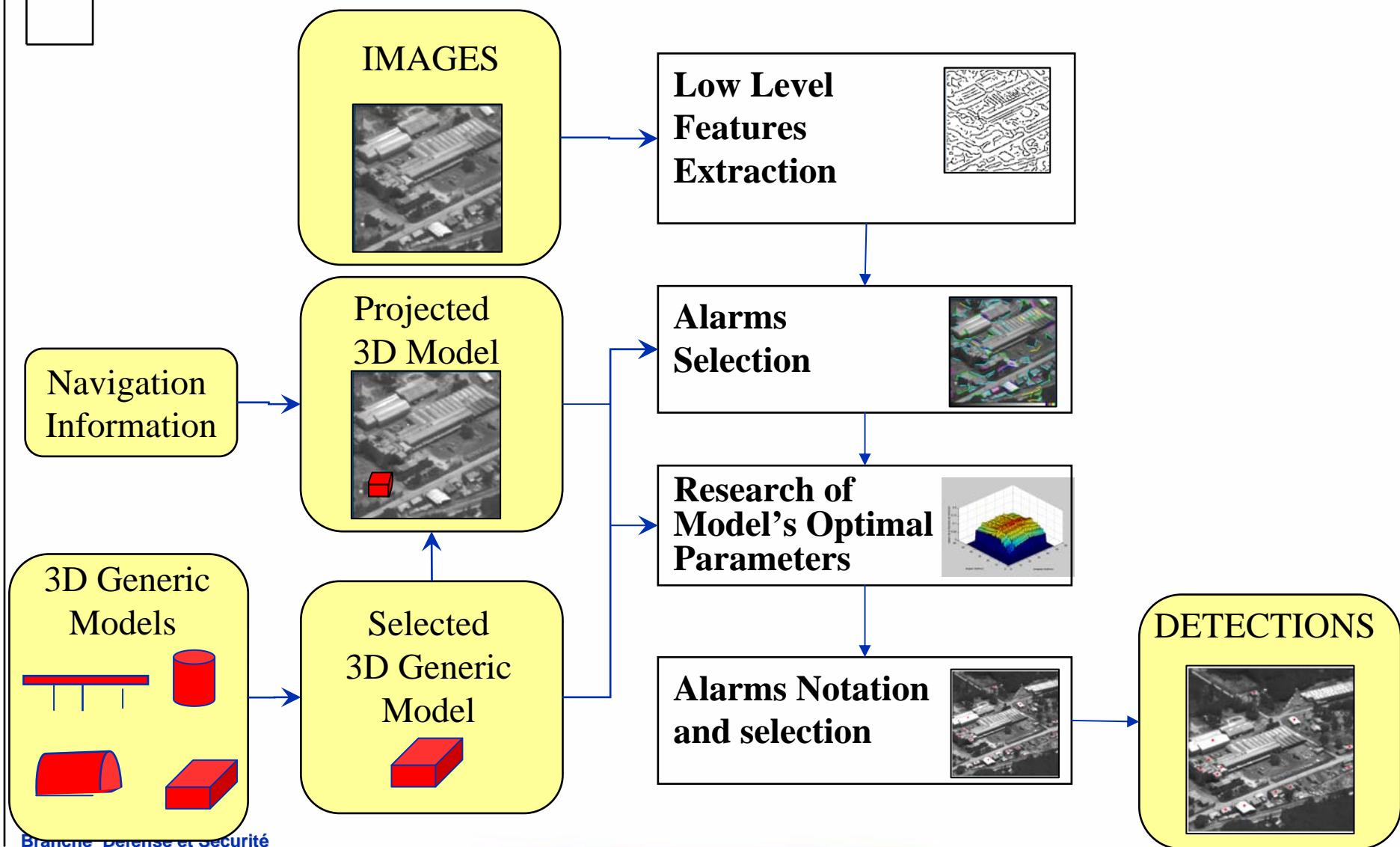


« Tank » target

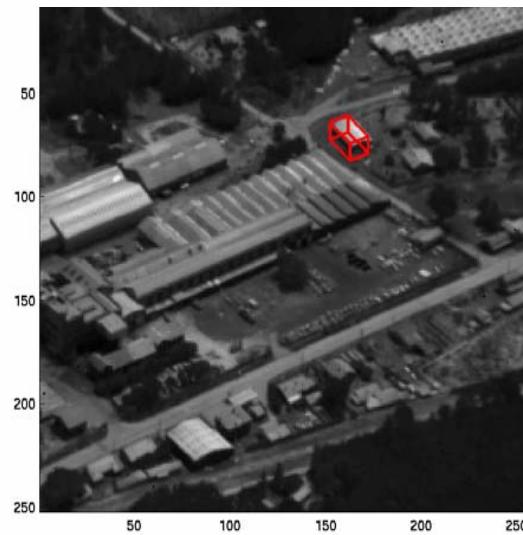


« Truck » target

# Generic Target Detection and Recognition



# Generic Target Detection and Recognition



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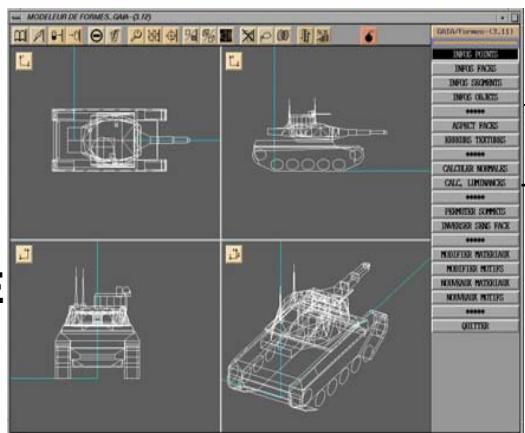
« Bridge » target

S

« Bulding » target

# Target Identification

**OFF-LINE**

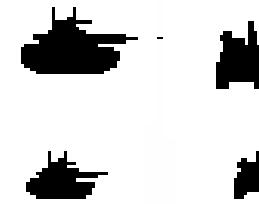


3D Models: geometry  
(facet) + radiometry:  
(emissivity, temperature)



Synthetic Images  
(Ray  
tracing,sensor  
model)

Models Data Base



Shapes for each position:distance/target

**ON-LINE**



Target Segmentation

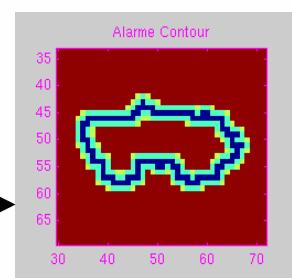
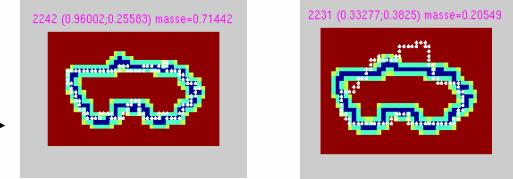
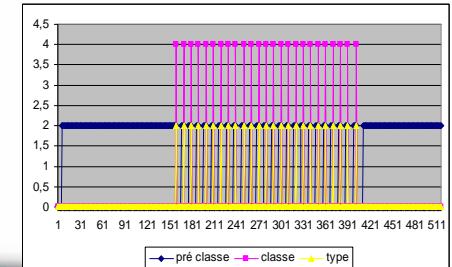


Image: distance  
to edge



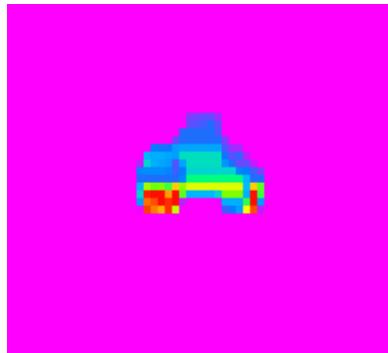
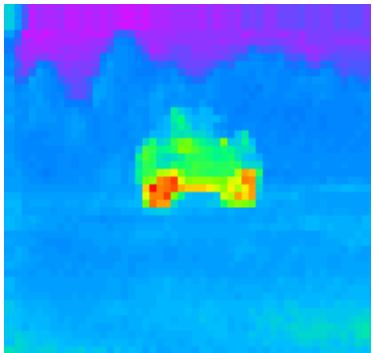
Shape recognition

Notes and  
decisions

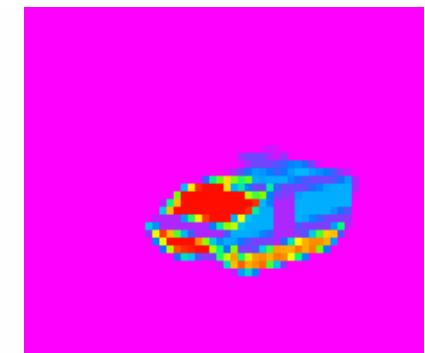
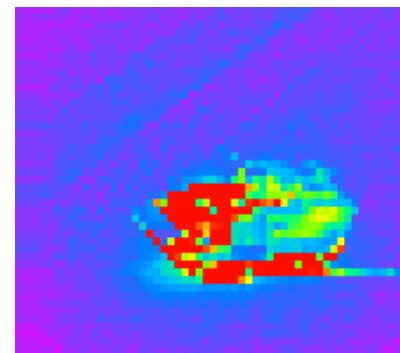
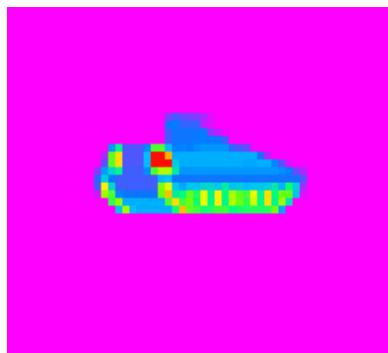
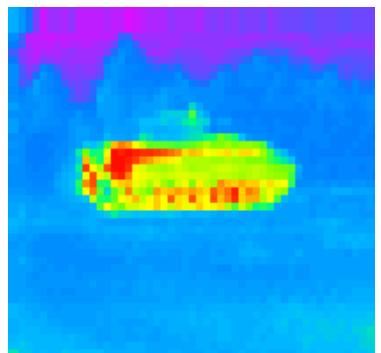
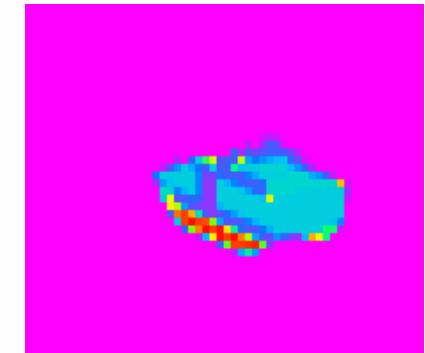
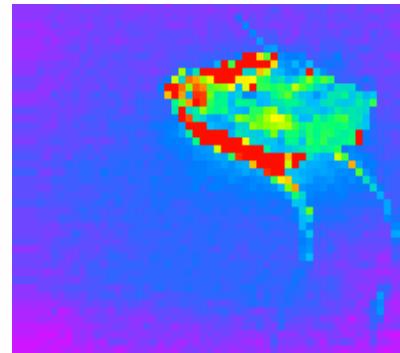


# Target Identification

MARDER



AMX 10



Input Image

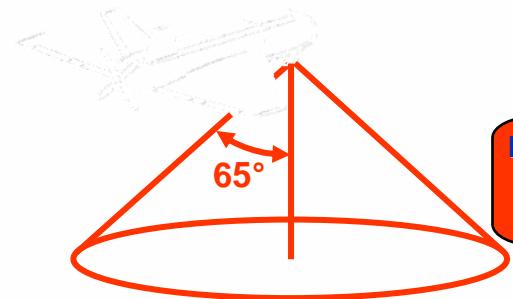
Identification result

Input Image

Identification result

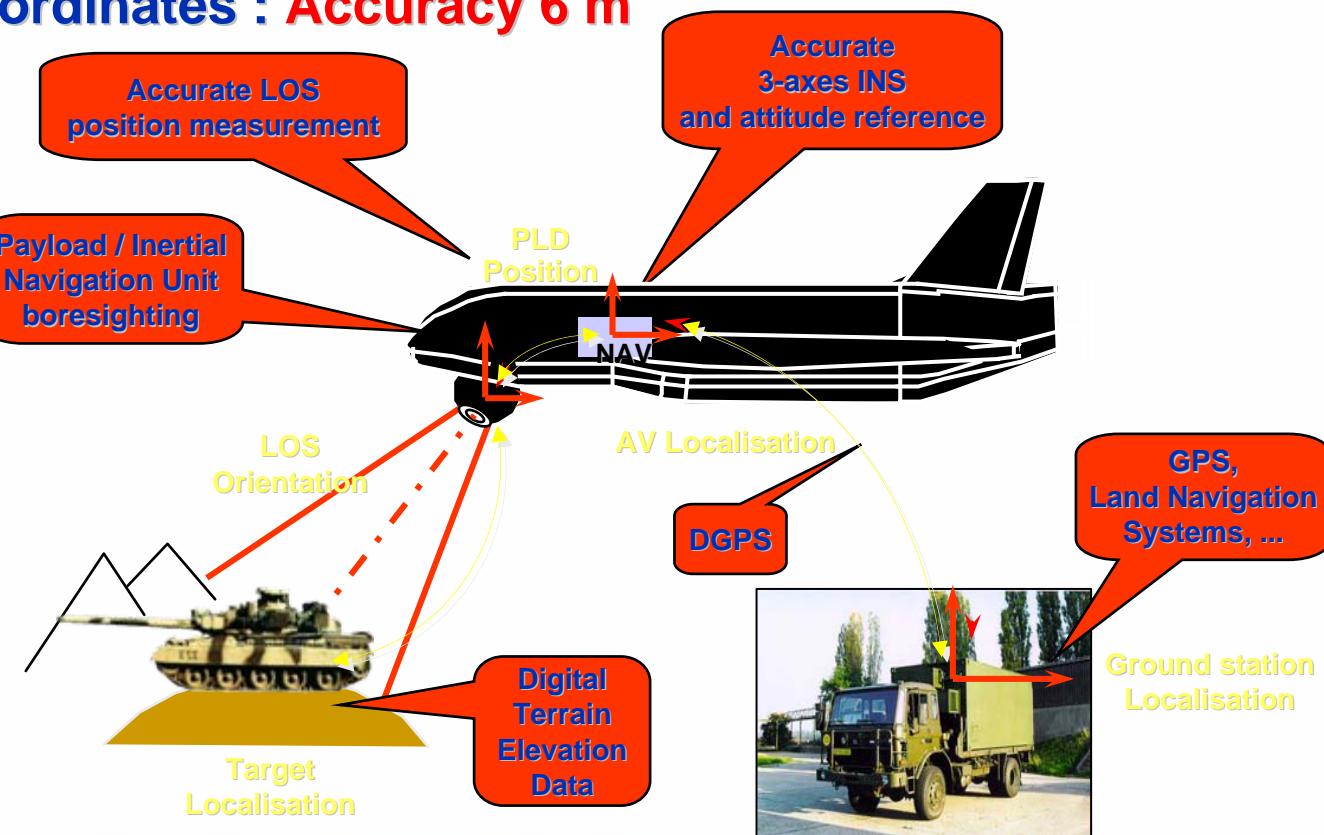
# TARGET LOCALIZATION

- ★ Performance constant and independent from GCS/AV distance
- ★ Automatic real time calculation (no human interpretation)
- ★ Target co-ordinates available from video and still images
- ★ Relative co-ordinates : Accuracy 6 m

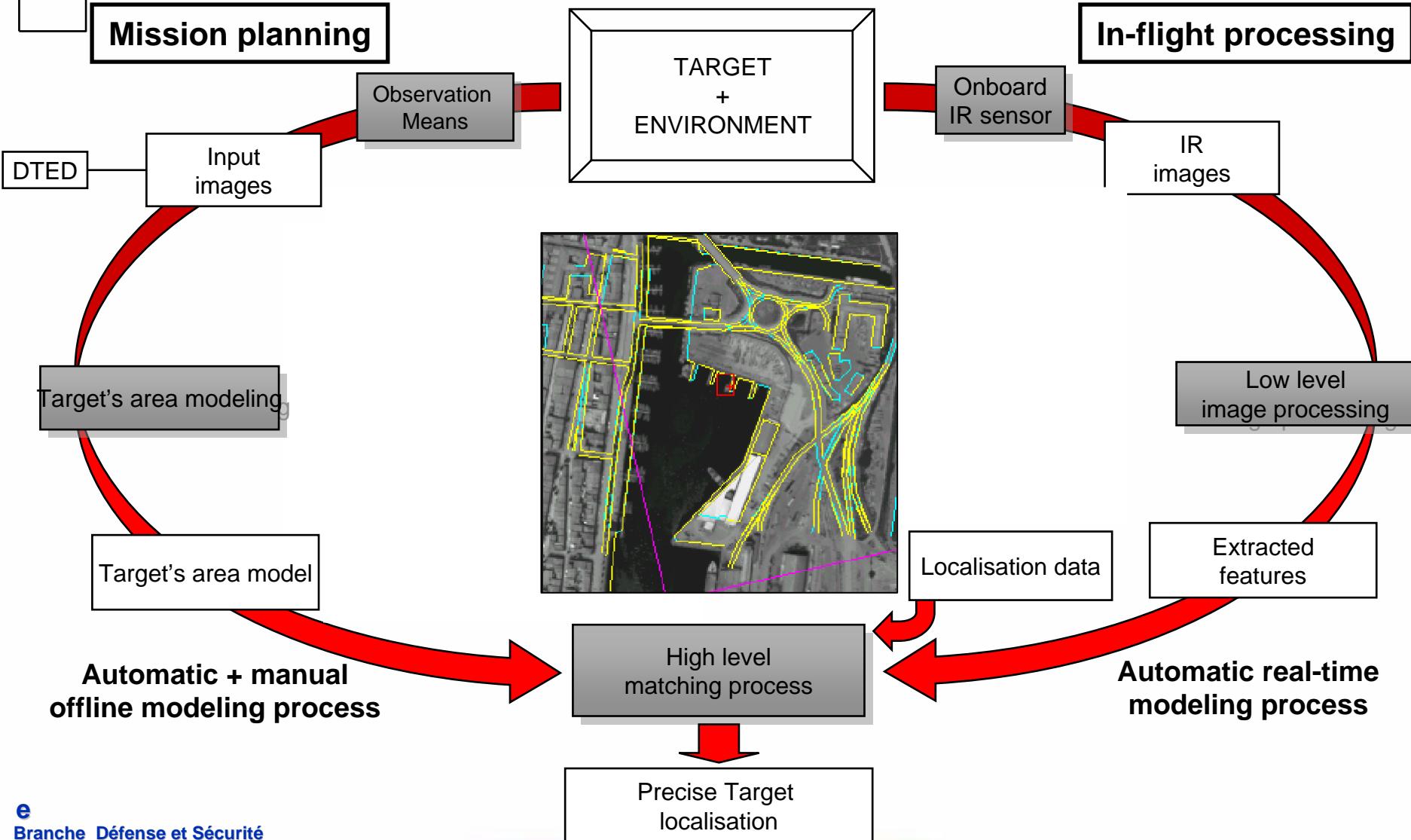


1/2 angular cone	Target Location Error
65°	< 50 m
10°	< 20 m

(CEP 50, altitude 1000 m)



# Target localization improvement by image processing



# Conclusions

IR image sequence processing can offers new capabilities for target detection.

- ★ Motion is usable to make over sampling and provides better resolution with 2D arrays by aliasing reduction.
- ★ Improved target detection, recognition and identification
- ★ Precise target localisation by mixed processing between navigation system, image datas and terrain modelling

To day, large FPGA permits fast design of hardware implementation from new algorithms



# Questions ?

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## Image Processing for Tactical UAV

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UNCLASSIFIED/UNLIMITED



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## Image Processing for Tactical UAV



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